

golden horse. D1233. Magic violin. D1300.2. Cap gives magic wisdom. D1400.1.4.1. Magic sword conquers enemy. D1361.12. Magic cloak of invisibility. D1521.1. Seven-league boots. Boots with miraculous speed.

III. G520. Ogre deceived into self-injury. G514.1. Ogre trapped in box (cage). H1172. Task: bringing an ogre to court.

\*BP II 511, III 33f.; Köhler-Bolte I 305; \*Christiansen *Maal og Minne* 1926, p. 188ff., *Studia Septentrionalia* II 69ff. — Finnish 54; Finnish-Swedish 10; Estonian 6; Lappish 1; Swedish 11 (Uppsala 5, Lund 6); Norwegian 24, Solheim 4; Danish: Grundtvig No. 52; Icelandic 9; Irish 89, Beal II 10f., III 342ff., VII 65, IX 60ff., XVII 206; English: Baughman (328A) 1; Basque 2; French 12; Spanish (328A\*) 2; Catalan: Amades Nos. 32, 38, 84; Dutch 5; Walloon 1 (cf. 569A); German: Ranke 5; Italian 13 (Tuscan [317] b, c bis, d—h, [884] 8, Sicilian 5, Gonzenbach Nos. 30, 83); Rumanian (461A\*) 4; Hungarian 14; Dégh (328 I, No. 4); Czech: Tille FFC XXXIV 224, Soupis II (1) 206ff. 3; Slovenian 3; Serbocroatian 14; Polish 4; Russian 1, Andrejev *Ukraine* 5; Greek 30, Dawkins *Modern Greek Folktales* No. 3; Turkish: Eberhard-Boratav Nos. 160, 288 IV 11; Albanian: Lambertz 9ff.; India 6. — Franco-American 58, French Antilles 1; English-American: Baughman (328A) 6, (328C) 1; Spanish-American: Rael Nos. 333, 335, 336 (U.S.), Hansen (328, 328\*\*A, 328\*\*B) (Dominican Republic) 3, (Chile) 1; West Indies (Negro) 8.

328\* *A Boy Guards the King's Garden*. Steals the one eye of the three giants. [G121.1, G612].

Lappish 2; Danish 6.

328A\* *Three Brothers Steal Back the Sun, Moon, and Star* which they have carried off from the three dragons.

Hungarian (319\*) 30.

328B\* *Theft of Magic Objects from Monkeys*. Obstacle flight.

Polish (339\*) 1.

329 *Hiding from the Devil*. A man hides himself three times (in the belly of the fish, etc.). (Sometimes combined with Types 301 or 313.)

I. *The Task*. (a) A princess (devil) assigns her suitors the task of hiding themselves. (b) She has magic windows that give her magic sight. (c) Unsuccessful suitors have their heads placed on stakes before her palace.

II. *Youngest Brother Undertakes Task*. After his elder brothers have lost their lives the youngest undertakes the task. (b) He receives the help of grateful animals or (c) of an old man.

III. *Accomplishment*. (a) After hiding himself through the animal's help in a raven's egg and in the belly of a fish and being discovered, the hero is turned into an insect (or the like) under the princess' hair; in her anger she breaks her magic window. (b) He is disenchanting and they marry.

## Motifs:

I. H321. Suitor test: hiding from princess. She has magic sight. D1323.3. Magic clairvoyant windows. Twelve, each more powerful than the next. H901.1. Heads placed on stakes for failure in performance of task.

II. L13. Compassionate youngest son. D684. Transformation by helpful animals. H982. Animals help man perform task. N825.2. Old man helper.

III. D641. Transformation to reach difficult place. D700. Disenchantment. L161. Lowly hero marries princess.

\*\*Ingrid Hartmann *Das Meerhäschen: eine vergleichende Märchenuntersuchung* (Diss. Göttingen), 1953; \*Rörich *Deutsches Jahrbuch für Volkskunde* II 285f.; \*BP III 365 (Grimm No. 191); Carmen Roy *La Littérature orale en Gaspésie* 222. — Finnish 5; Lithuanian 1; Danish 4, Grundtvig No. 51; Irish 137, Beal IV 439ff., XI 14ff., XIX 53ff.; French 1; Catalan: Amades No. 46; Rumanian 2, Sainenu 770; Hungarian 3; Serbocroatian 2; Polish (329, 329A\*) 2; Russian: Azadovsky *Russkaya Skazka* Nos. 1, 13; Andrejev *Ukraine* 2, Afanasiev 23; Greek 4, Hahn No. 59; Turkish: Eberhard-Boratav No. 64 4. — Franco-American 13, French Antilles 1; Spanish-American: Rael Nos. 258, 261 (U.S.).

329A\* *Man Gives (Sells) his Shadow to the Devil.* (Cf. Q552.9 and Type 775.)  
French 2.

**330** *The Smith Outwits the Devil.*

I. *Contract with Devil.* A smith has made a contract with the devil so that in return for becoming a master-smith he is to belong to the devil after a certain time.

II. *Receipt of Magic Objects.* (a) The Lord (St. Peter) visits the smith and teaches him how to be more skillful; (b) the smith is granted three wishes: (c) a tree that causes people to stick to it; (d) a bench with the same power, (e) a knapsack that forces persons into it, and (f) a pack of cards with which he will always win.

III. *Deceiving the Devil.* (a) The devil (Death) is made to stick to the bench and the tree and meantime no one can die. (b) He is put into the knapsack and pounded on the anvil by the smith until he gives up his power over him.

IV. *Expulsion from Hell and Heaven.* (a) The smith goes to hell but is not admitted since the devil has lost power over him; (b) he goes to heaven but is not known there and is refused admittance; (c) he gets his knapsack inside and then has it pull him into it, or (d) he defeats the devil at cards; or (e) he throws his cards inside the gate of heaven and is permitted inside to pick them up. — (f) Explanation of Will-o-the-Wisp (*ignus fatuus*) or continuance of suffering on earth.

## Motifs:

I. M211. Man sells soul to devil.